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About This Game

Democracy 2 is the ultimate political strategy / simulation game. The game simulates the motivations, loyalties and desires of everyone in the country. As president or prime minister, it's your job to balance the need for income from taxes against the demands of the voters. Do you want your country to be an eco-friendly green paradise? Or a capitalist utopia? Will you pander to the patriots, the liberals or the religious pressure groups? Can you keep crime under control without destroying the civil liberties of your citizens? And can you keep good diplomatic relations with other nation states?

Despite the complex simulation underneath, Democracy 2 is easy to pick up. An innovative user-interface shows the relationships between everything in the game just by hovering your mouse over an object. The game is 'turn based', so it's the ideal game for those who prefer an intelligent, thoughtful game.

The key to the game are the policy 'sliders' that let you adjust how your government runs. You can raise or lower taxes with a slider, or even adjust education policy, or workers rights in exactly the same way. This system makes for a game that is easy to learn and difficult to master.

Democracy 2 covers the whole range of political opinion and policy, from debates over stem cell research and school prayer, through the provision of state health care and benefit payments to the unemployed, right across to tax shelters for the wealthy, the death penalty, military spending and civil rights. Regardless of where you stand on political topics, you will have the option to take control of the government and put your ideology to the test.

Title: Democracy 2
Genre: Indie, Simulation, Strategy
Developer:
Positech Games
Publisher:
Positech Games
Release Date: 1 Dec, 2007

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English

Cabinet X

						
Foreign Policy	Welfare	Economy	Tax	Public Services	Law And Order	Transport
 3	 4	 3	 3	 3	 3	 3

Welfare Minister



Willie Watson

Desired Jobs:
Economy
Foreign Policy
Tax
Political Capital Generated: 4

Loyalty:

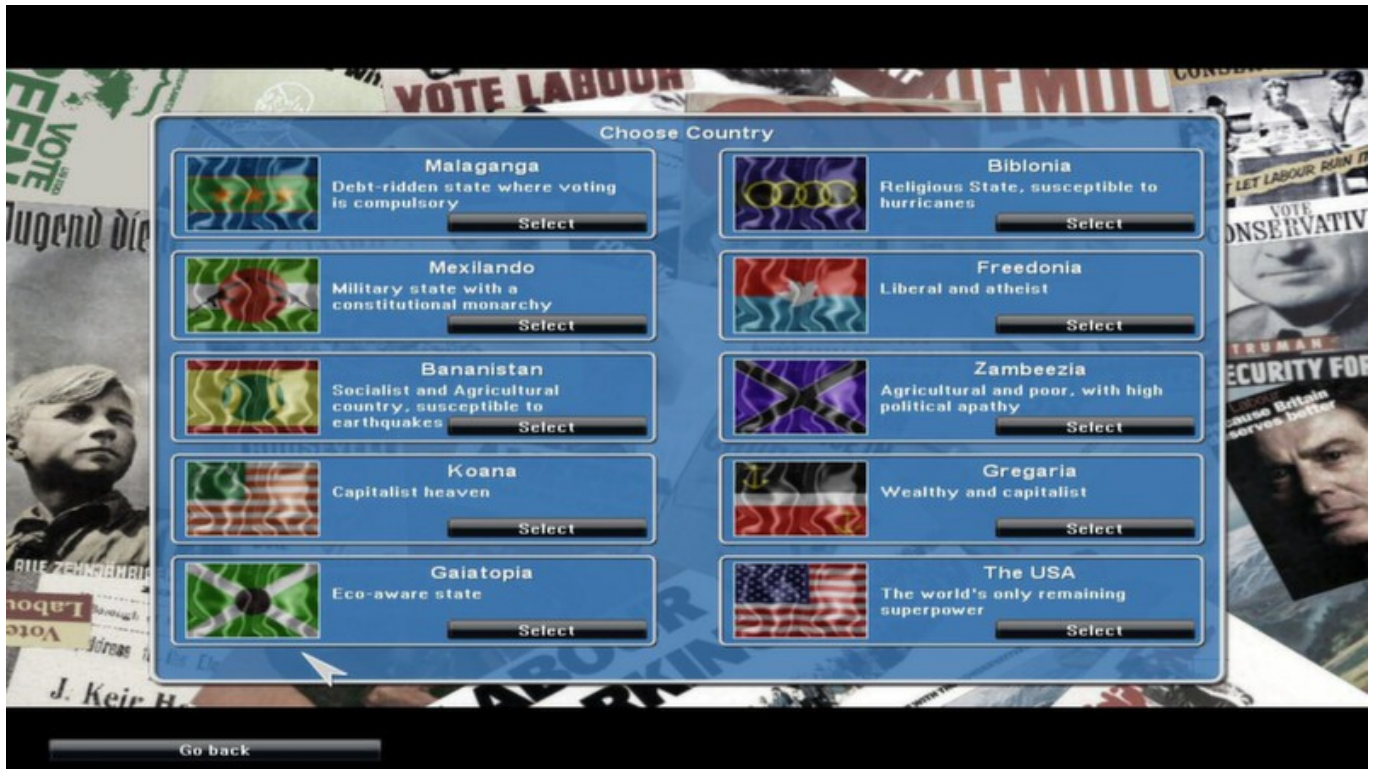
Experience:

Sympathies: Motorist
Conservatives

Political Capital

Political capital measures the amount of power you have within government. You need capital to implement or change some policies, depending on how controversial that policy is to the electorate. Political capital is calculated each turn, and is generated by your ministers. The more loyal a minister is, the more supportive they will be, and the more political capital they generate each turn. To a limited extent, unused political capital can be carried over to the next turn.

Capital Per Turn:	22
Capital Currently available:	50



PROPERTY TAX



Summary

Minister In Charge:
Steve Long



Effectiveness:
100%

Property tax is a tax levied on the value of peoples homes. The valuation is often made by a government body, and the money is used to fund local government services (at least in part) such as the provision of street lighting and emergency services. Some see it as a fair tax which affects those who own large homes and are wealthy, others see it as an unfair tax on retired people with large homes but little actual income.

Policy changes can take up to 6 Months to be implemented



This slider bar controls the 'intensity' of the policy, which represents how strongly you want the policy implemented. You can see the different effects of changing the bar on the effects tab. click and drag the bar to adjust the policy.



UNFAIR

You do not have sufficient political capital to change this

Cost:
Income **\$ 9.21 Bn / Month**

cost

income

Cancel Policy

31 / 13

Let me start out by saying that I have a degree focusing on Political Science and have worked in the sector...

The Socioeconomic policies do not reflect what happens in the real world, more what someone idealizes how they should work. The Human Element is not well represented, such as in situations where a positive outcome is seen, but the electorate is unhappy due to outlying political/social/etc beliefs (e.g. the goal is accomplished, but not HOW the populace wanted it accomplished, etc).

The Political system is rather simplified and this makes a Democratic Socialist approach far too easy and ignores key psychological responses that have been observed in the real world when certain situations arise.

After playing for a few hours, using demographic knowledge of game developers, and knowing the political beliefs behind certain policies, I easily beat the game with a Social Democracy...which appears to be the ultimate point of the developers. Comparatively, I attempted a few other forms of government approaches that have been historically stable in the real world, but those forms were not nearly as friendly in the game world.

As this is intended to be a political sim attempting to replicate the real world, I cannot recommend this.

However, if this were a model that honestly stated its intent to show HOW a Democratic Socialist construct can best be made and why it is best for them, in their view, as compared to other options...Then I would say that it accomplished its intent.. A good concept, but poorly executed. If you want a political simulator, this is not the one to play. As for which one is... that I am less certain about. Either way, don't bother with this one. I wish I didn't. :(not bad 6.5/10. This game is a fun political simulator. Only complaint I can think of is that it encourages you to go to extremes on all the issues and doesn't really encourage moderation (basically, if you're going to anger a certain part of the electorate anyway, then the game doesn't discourage you from going all the way).

I've also heard some complaints that this game has a left-wing bias but I don't buy that. You'll get some bad events if you go full-blown socialist to the point of alienating your capitalists.. Definitely a great game, but you have to fit the right niche. No flashy graphics to distract you, just a screen and some government policy options. It's pretty fun to try to build different types of countries, such as a socialist one or a pure capitalist democracy, or even try to model it after the style of leadership of an individual. It's your chance to create a country the way you see fit, so why not take it!. Simple, but a nice little game.. My biggest complaint is that there is no way to win the different scenarios if you choose any other political path than "progressive liberalism."

Democracy 2 is a really lackluster game.

It's rare that I play a game and feel like I've wasted my money, but D2 had me feeling that within half an hour.

For me, the dealbreaker is the fact that when you aren't voted back in, the game ends. What's the point in that? I was actually looking forward to being opposition leader and laying the smackdown on the current government while I set my party on a road to recovery.

It just made it a really one-dimensional and short-lived game for me.. This is a very simple and minimalistic government simulator type game. After playing about thrice, you learn all the mechanics inside out, and it becomes boringly easy to "win". It has a very linear type of policy making panel, with far left, or far right, and everything in between. Everything has a linear and predictable effect, and all-in-all, it becomes very tedious.

It is fun for the first few hours however, I won't deny that. But it simply has no replayability. Games like Masters of the World have a much better and in-depth mechanic and policy implementation. But if that's too complicated for you, then this game is just fine. Grab it on sale since this is an old game, no point paying full price like I did for a game that's just about mediocre.

Overall Rating: 6/10. It's kind of like dust II when you're trying to call strats but everyone is a \u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665 that don't listen to you.. If you have the demo you have the game.. It might just be me but it seems like this game is politically biased.. This is an awful game. DO NOT BUY THIS JUNK!!

It makes all kinds of crazy "unchangeable" aspects of the game. It is obviously very politically motivated.

This game is a hot Steamy (pun intended) pile of socialistic, communist crap.

. Good, simple political sim. Very enjoyable to play!

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